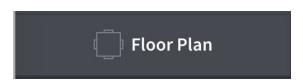
## Guest Center Availability Update

The new version of Guest Center Availability is now live! We've made some important changes to make controlling your table availability easier, more flexible, and more efficient. Now you can:

- Categorize tables like **Bar, Counter, Outside and High-Top**.
- Define your large party size.
- Define early, mid, and late time periods.
- Customize table availability by time period.

The new Availability setup draws a distinct line between creating availability and controlling it. Though much of the setup path will remain the same, we've made some key improvements and additions.

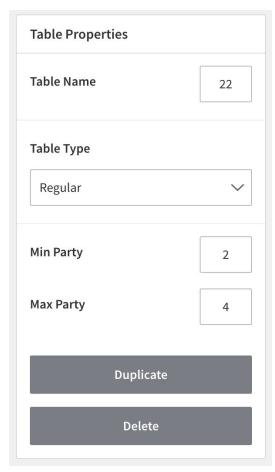


Floor Plan: Create floor plans, define table capacities, and categorize tables by type.

Previously, you would set your table availability by clicking the slider bar on "Available For Reservations" to define its availability for reservation. This toggle has been moved to the Schedule section, and is assigned based on shift (covered below.)

Before: After:

Table Properties	
Table Name	1
Table Type	
Regular	~
Available for	Voc. No.
Reservations?	Yes No
Min Party	2
Max Party	4
Duplicate	
Delete	



This solved a main issue of needing multiple copies of the same floorplan with different availability.

#### Example:

I have a patio that I open up for reservations for lunch, but for dinner it is first come first served. Previously I would have to create two copies, one with no reservable tables assigned to dinner, and one with reservable tables assigned to lunch.

With the new setup, I would define that availability in the shift itself. This eliminates the need to have multiple copies of the same floorplan.

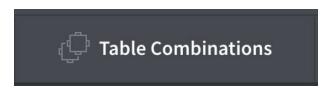
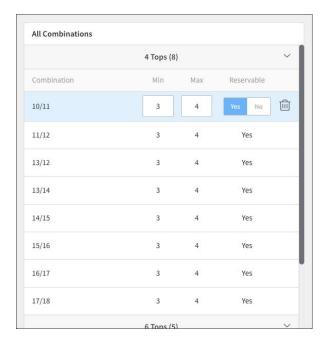


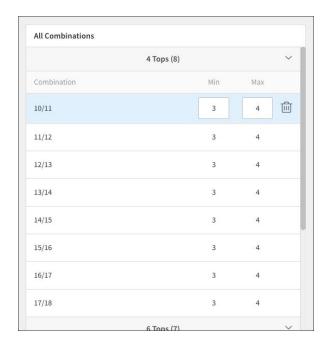
Table Combinations: Set combinations based on table categories and create larger party availability.

Following with the removal of table availability on the floorplan, you also no longer define availability in the combinations settings. Availability has been moved to the shift settings.

Before:



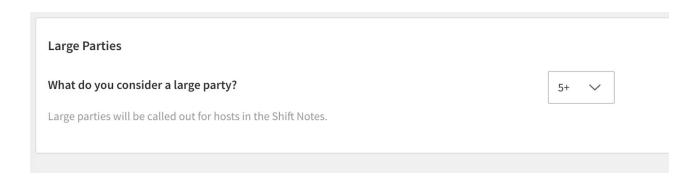
After:



Reservation Settings

**Reservation Settings: Set global reservation definitions** 

You will now be able to define what constitutes a "large party" for your restaurant.



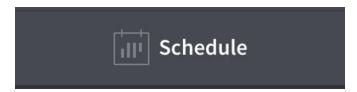
This adds the ability to do two things:

- Define what a large party is
- Using that definition to affect availability on the shift level

#### Example:

Previously in a scenario where you would want to limit large parties at certain times, you would had to have created duplicate floorplans, one which limited availability by flagging large party tables and combinations as Non Reservable, and then assigning that floor plan to the shift where you wanted to limit it.

Now, that availability will be defined in the shift, based on the party size selected in Reservation Settings.



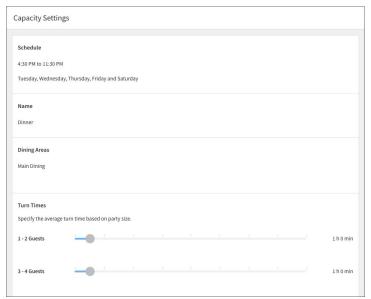
Schedule: Set reservation taking hours, define shift periods, turn times, pacing and define table availability.

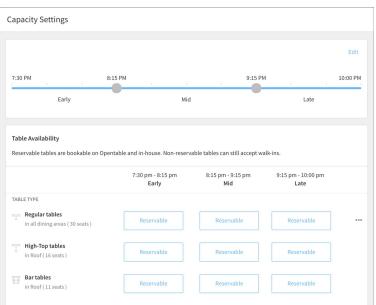
In the new Capacity Setting screen you can still set your shift turn times and cover pacing limits, but now you can also define how different table types should be offered on a shift by shift basis.

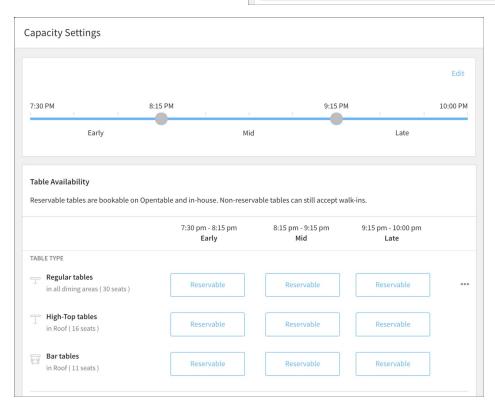
This update will allow quite a few more options with regards to defining table availability, and ultimately give more control on table inventory. Now you will be able to:

- Define time periods within a shift
- Set Table type availability by time period
- Set large party availability by time period
- Set table and combination exceptions

Before: After:







## Time periods within a shift: Define Early, Mid and Late times



## Set Table Category Availability and Large Party Availability per time period:

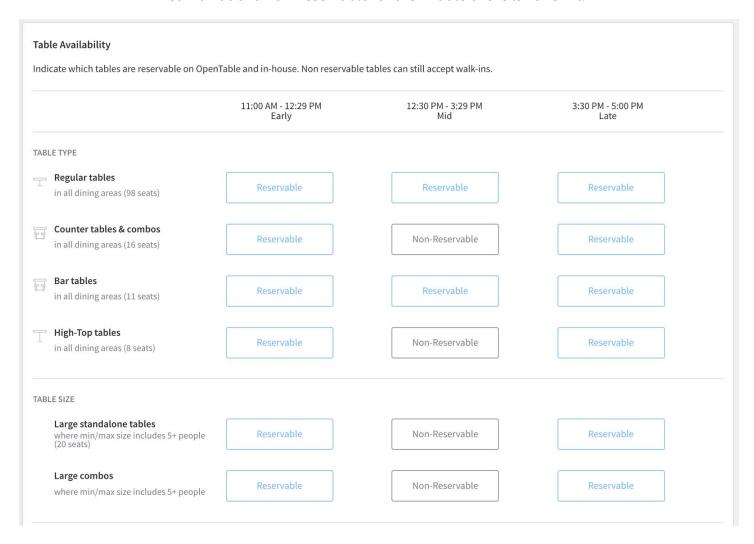
This gives us the ability to define table availability based on category.

Click on the specific category's time period to switch that category from Reservable to Not Reservable.

## All Categories Reservable:

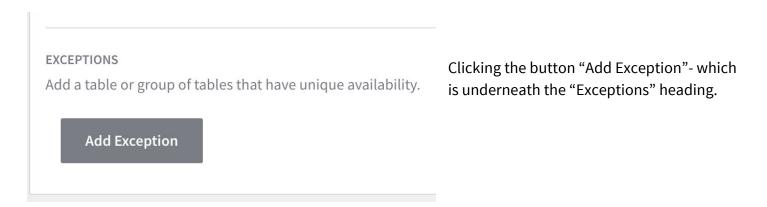
	11:00 AM - 12:29 PM Early	12:30 PM - 3:29 PM Mid	3:30 PM - 5:00 PM Late
BLE TYPE			
Regular tables in all dining areas (98 seats)	Reservable	Reservable	Reservable
Counter tables & combos in all dining areas (16 seats)	Reservable	Reservable	Reservable
Bar tables in all dining areas (11 seats)	Reservable	Reservable	Reservable
High-Top tables in all dining areas (8 seats)	Reservable	Reservable	Reservable
NBLE SIZE			
Large standalone tables where min/max size includes 5+ people (20 seats)	Reservable	Reservable	Reservable
Large combos where min/max size includes 5+ people	Reservable	Reservable	Reservable

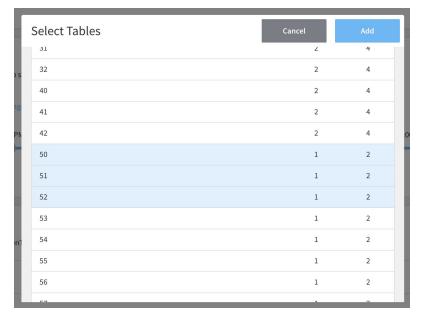
# Counter Tables, High Tops and Large Party tables and combinations Non Reservable for the middle of the lunch shift:



#### **Set Exceptions to Availability Rules:**

Adding exceptions to the Category Availability rules set above will allow you to further customize which tables are bookable or not.

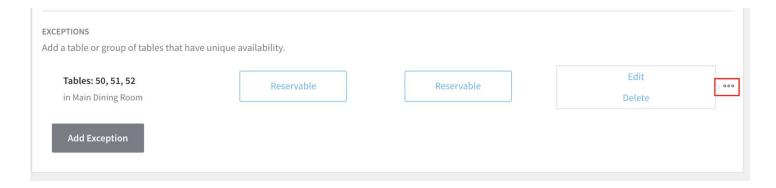




Select the specific tables you want to modify (select as many as you want) and then click the blue "Add" button to create a new exception rule.



Once the Exception is created, tap the Reservable button to change the tables availability based on shift period.



You can modify or delete the Exception by clicking the ellipsis next to the exception, then choose "Edit" or Delete".